



Ruhr Master School  
of Applied Sciences

Dieses Wahlpflichtmodul ist ein Angebot der:

**Fachhochschule  
Dortmund**

University of Applied Sciences and Arts

**Master Embedded Systems for  
Mechatronics**

**Requirements Engineering**

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University of Applied Sciences

STIFTUNG  
MERCATOR



<b>Requirements Engineering (MOD1-04)</b>					
<b>Code Number</b>	<b>Workload</b>	<b>Credits</b>	<b>Semester</b>	<b>Frequency</b>	<b>Duration</b>
10140/41	180 h	6	Sem. 1	annually	1 Semester
<b>1</b>	<b>Course Title</b> Requirements Engineering	<b>Contact hours</b> 4 SWS / 60 h	<b>Self-Study</b> 120 h	<b>Planned Group Size</b> 25 students	
<b>2</b>	<b>Course Description</b> <p>Requirements engineering (RE) is the very first activity in software, systems, and service development. This course builds on software engineering skills from 1st semester (UML, SysML). Deriving a comprehensive set of requirements is a mandatory and critical task in the early phase of the systems engineering design flow. Requirements are the starting point and main angle for design, verification &amp; validation, and for the test and integration of systems. Configuration and change request management are connected with RE. Defining requirements and dealing with requirements in a structured way is still a major area for research on tools and methodologies – especially for large and complex mechatronic systems. In this module, students will get specific knowledge about the state of the art and the main future challenges in Requirements engineering.</p>				
<b>3</b>	<b>Course Structure</b> <ol style="list-style-type: none"> <li>1. Introduction (What is a requirement?, problem vs. solution)</li> <li>2. Frameworks (e.g. Jackson's WRSPM Modell)</li> <li>3. Requirements Engineering Process (stakeholder, activities)</li> <li>4. System and system context</li> <li>5. Elicitation of requirements (techniques and supporting activities, Kano model)</li> <li>6. Textual requirements documents</li> <li>7. Requirements modeling (e.g. goal-oriented modeling, requirements patterns)</li> <li>8. Non-functional requirements</li> <li>9. Validation of requirements</li> <li>10. Requirements Management (attributes, prioritization, traceability, change management, RE tools, CMMI, ReqIF exchange format)</li> <li>11. Software product lines and variability management</li> </ol>				
<b>4</b>	<b>Parameters</b> <ul style="list-style-type: none"> <li>• Course characteristics: compulsory</li> <li>• Course frequency: every year - summer semester</li> <li>• Capacity: 25 students</li> <li>• Course admittance prerequisites: none</li> <li>• Skills trained in this course: practical, methodological, and personal skills</li> <li>• Assessment of the course: Paper/essay on literature review about recent research as individual homework (50%) and group work as homework (50%): DOORS demonstration and presentation of example</li> <li>• Teaching staff: Prof. Dr. Erik Kamsties, (n.n.)</li> </ul>				

<p><b>5</b></p>	<p><b>Learning outcomes</b></p> <p>5.1 Knowledge</p> <ul style="list-style-type: none"> <li>• Knows frameworks and models for RE</li> <li>• Knows relevant RE processes and interfaces to other processes</li> <li>• Knows concepts and recent research on product line and variability management</li> </ul> <p>5.2 Skills</p> <ul style="list-style-type: none"> <li>• Can model requirements with RE tools</li> <li>• Can set up and integrate RE tools into tool chains and design flows</li> <li>• Can derive requirements in a structured and comprehensive way</li> </ul> <p>5.3 Competence - attitude</p> <ul style="list-style-type: none"> <li>• Understands the importance of RE in the early project phase</li> <li>• Can set up and lead RE in a cross domain team</li> </ul>
<p><b>6</b></p>	<p><b>Teaching and training methods</b></p> <ul style="list-style-type: none"> <li>• Lectures introducing concepts, methods and tools</li> <li>• Group work to train concepts and methods, to develop skills and to work on case studies</li> <li>• Literature review and Essay writing</li> <li>• Home work to add contributions on a case study as group work</li> <li>• Presentations to communicate and demonstrate homework</li> </ul>
<p><b>7</b></p>	<p><b>Course mapping</b></p> <p>Module shared with Master Digital Transformation and Master Informatik</p> <p>Input for:</p> <ul style="list-style-type: none"> <li>• MOD-E10 – Automotive Systems</li> </ul> <p>Connects to:</p> <ul style="list-style-type: none"> <li>• MOD2-01 – Mechatronic Systems Engineering</li> <li>• MOD2-03 – R&amp;D Project Management</li> </ul>
<p><b>8</b></p>	<p><b>References</b></p> <p>Pohl, K.; Requirements Engineering: Fundamentals, Principles, and Techniques, Springer 2010.</p> <p>Robertson, S. and Robertson, J.; Mastering the Requirements Process: Getting Requirements Right, Addison-Wesley, 2012.</p> <p>van Lamsweerde, A.; Requirements Engineering: From System Goals to UML Models to Software Specifications, John Wiley &amp; Sons, 2009.</p>